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INTELLECTUAL PROPERTY IN SOFTWARE DEVELOPMENT: TRENDS, STRATEGIES AND PROBLEMS

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ABSTRACT. This paper analyses the impacts of the recent discussion to extend patentability to computer-implemented inventions, i.e. to allow software patents, in Europe. Based on two surveys among the German software sector referring to the use and importance of IPR in the year 2000 and 2004, the analysis finds that the share of companies using patents in the software sector remains constant, but the relevance of this instrument increased significantly for the active users of patents. Based on a set of hypotheses on the determinants for the use of patents, we also find changes. The size bias of patent use increased, whereas there is a dichotomy between using patents and following the open source model in the software sector and not a convergence, as has been suggested by the anecdotal evidence of some large multinationals. These changes in the software sector generate several new challenges for policy makers responsible for the IPR regime relevant for software in addition to the still unsolved question of extending patentability to software in Europe.

1. INTRODUCTION

In recent years, we have experienced a change in the regime of intellectual property rights applicable for software in Europe. Whereas in the past, there was simply a copyright on software code, now the patent offices in Europe also grant patents on software. Based on the discrepancy between the actual policy of the European patent office including the national patent offices in Europe and the initial exclusion to grant computer-implemented inventions, a lengthy political discussion started in the year 2000 with a first proposal of the European Commission (European Commission 2000). The member states of the European Patent Agreement have consulted with the European Patent Office about changes regarding the possibilities of patenting software-related inventions. The main question was whether software-related inventions in Europe in future should be more easily liable to patent protection according to the model in the USA – or whether in view of assumed idiosyncrasies in the development and economic utilisation of software, patents on software should be awarded more restrictively. In the background of the discussions is the fear that the lack of standard legal regulation throughout the EU could hamper the competitiveness and economic growth of the European Union. The debate has been very controversial. The controversy is provoked by the fact that in parts the opinion is being advanced that patents for computer software could promote innovations, as in other technology fields, for they offer the patent-holder an appropriate protection, thus creating greater incentives for further investments in the development of highperformance software. The opposite position recalls that patents, in view of the special specifics of the utilisation and development of software, would undermine fair competition (easier to form monopolies), disrupt development interactions, e.g. Open Source, and for this very reason could prevent innovations in the long term.

Up till now, this apparently irreconcilable confrontation has been only very partly informed by theoretically supported empirical work on the relationship between patents in the area of software and innovation and market behaviour. The studies available up to the present are either purely theoretical or are constructed on a narrow, rather coincidental empirical basis. Against the background of legal uncertainties, the economic controversy and the European fear of losing competitive edge to the United States in the software industry, various studies were carried out. In 1999, the European Commission commissioned a study on the economic impacts of the patentability of computer programmes. However, Hart et al. (2000) merely depicted the present legal situation in Europe, the USA and Japan, and presented economic arguments pro and contra patenting software on a qualitative level, without validating or quantifying them empirically. Lutterbeck et al. (2000) also discussed, in their expertise carried out on behalf of the German Federal Ministry for Economics and Technology, above all patent law in the economically most important regions, the legal implications of software patents for the Open Source software development and deduce herefrom recommendations for action in future patent policy. Further, the European Commission (PbT Consultants 2001), the British¹ and the French² governments carried out open, uncontrolled consultations via the Internet.

Whereas in the past, there was simply a copyright on software code, the recent developments described above also allow the use of patents for the protection of inventions in software. Since the software development process is characterised by a set of specific features, like sequentiality, interoperability, the use of Open Source and its short development cycles, many critical voices question the adequacy of patent protection for software. There are several authors who discuss the role of intellectual property rights for the development of the software industry as a whole. Based on a game-theoretical design, Bessen and Maskin (2000) prove that patent protection is negative for the dynamics of a sector if innovators rely strongly on the input from previous innovative activities. Farrell (1989) emphasises the crucial role of intellectual property rights, including copyright, in industries which rely on compatible interfaces and network externalities. Finally, Lerner and Tirole (Lerner, Tirole 2005) also point to the importance of the use of intellectual property rights in their survey about the economics of Open Source Software.

The main issue and innovative aspect of this paper is to combine empirical material collected in the years 2001 and 2005 about the use of protection instruments including formal instruments, like copyright and patent protection, and informal methods, like secrecy, to protect intellectual property. First, we just display a comparison of the use and relevance of the instruments in the year 2000 and 2004. Second, we identify determinants for the use and importance of patents as a protection strategy in the German software sector. So far only Bessen and Hunt (2003) have developed and tested a demand function for software patents, but they rely solely on data of patent databases and general firm characteristics. Graham and Mowery (2003) have investigated the relative change in use of copyright versus

 $^{^1 \}rm See$ Webb (2001), also http://www.patent.gov.uk/about/ consultations/conclusions.htm, access 11.04.2001.

²http://www.internet.gouv.fr/français/textesref/avisacatec180701.htm (07/24/2001).

patents in the US within the last 20 years, but only on an aggregated level. The new insights of this paper are on the changes in the factors driving the use software patents, which can be used to enrich the current debate about adequate options of the future IPR regime for software.

The structure of the paper is the following. First, we present simple descriptive statistics on the use of different protection instruments by software-producing companies in the year 2000, before the discussion on the extension of the patent regime to software began, and in the year 2004, in which the software sector had already suffered to a certain extent from the controversial debate and the high level of legal uncertainty: Then we develop a set of hypotheses on factors driving the use of patents in the software sector to derive a simple demand function for the use of patents. The changes in the determinants of the use of software patents allow the derivation of some policy conclusions in the final section.

2. The Use of Protection Instruments in the Software Sector: An Intertemporal Comparison

Based on a survey of German software companies in the year 2000 (Blind et al. 2005), which resulted in more than 280 completed questionnaires, and the German version of the recent fourth Community Innovation Survey conducted in the year 2004 by the Centre of Economic Research (ZEW) and the Fraunhofer Institute for Systems and Innovation Research (FhG-ISI), which contains more than 140 software producing companies, we are able to have a look at the changes in the use of protection instruments in the German software sector.

Figure 1 shows the number of companies which made use of the various protection strategies in the year 2000. It was shown unequivocally that intellectual property rights have a relatively low importance in the original software sector (= primary sector, i.e. firms producing only software) and in the sectors producing other products (mainly machinery) as well as software (= secondary sector), and only complement the whole range of possible informal protective measures. By far the most frequently used are various forms of internal confidentiality (secrecy agreements), followed by market leadership (time) advantage and customer relations management. One interesting, significant difference arises from the use of technical protection measures, which are much more widely spread in the secondary sector (41 per cent) than in the primary sector (22 per cent).

The intellectual property rights evince considerable differences between the primary sector and the secondary sector. Trademarks take first place in the primary sector and are utilized by 63.4 per cent of the companies; the upholding of copyright follows at some distance (43.3 per cent of the companies). Patents, on the other hand, are utilized by a mere 15.9 per cent of the companies in the primary sector. In the secondary sector, the divergences in the frequency of use are lower. Although trademarks (43.5 per cent) are also more important for the secondary sector than patents, patents are still utilized in this sector by more than a third of the enterprises (34.6 per cent). Thus the frequency of using patents is statistically significantly higher in the secondary sector than in the primary sector, whereas in the primary sector. The independent developers take recourse to patents as a protective mechanism only in exceptional cases (7.9 per cent), whilst their utilization

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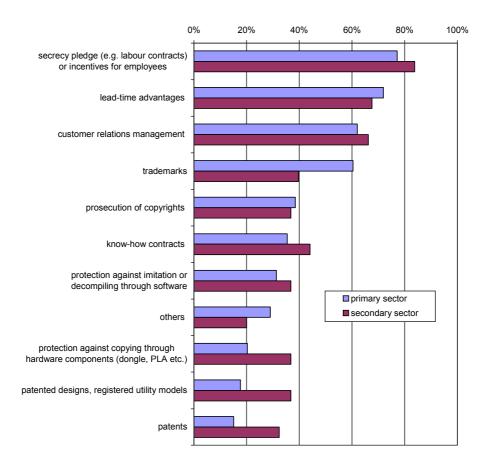


FIGURE 1. Use of Various Instruments to Protect Software, and Computer, Related Developments in the Year 2000 (Source: Blind et al. 2005).

behavior of the other formal property rights is very similar to that of the other two sectors.

Besides the actual extent of use, the relative importance, which the companies accord to the different protection rights, is interesting (Figure 2). The result is unambiguous here: the significance of patents was regarded as very low in the year 2000. They have the lowest value in the primary sector, and in the secondary sector only registered designs are considered to be of less importance. However, when comparing sectors it appears that the primary sector allots patents a significantly lower importance than the secondary sector. In combination with the low degree of utilization of patents this permits the conclusion that for the primary sector patents play a relatively small role by comparison with other protective strategies and by comparison with the secondary sector – at least when assessed in the year 2001.

However, in the primary sector intellectual property rights are generally allotted the lowest marks in the year 2000. The exception to this rule was trademarks alone, which are rated nearly 4 (great significance). It must be remembered though that the main motive in applying for trademarks lies not in the protection of innovations,

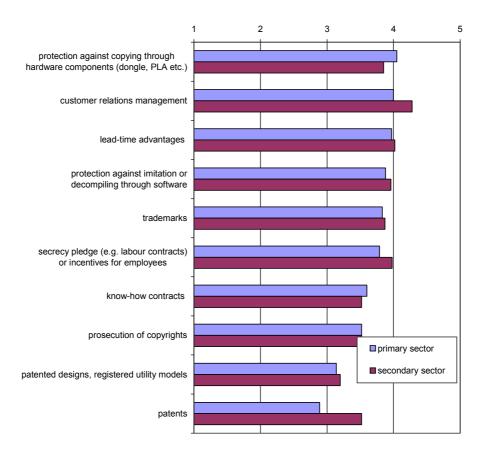


FIGURE 2. Importance of Various Strategies to Protect Software, and Computer, Related Developments in the Year 2000; 1 = very low, 5 = very high (Source: Blind et al. 2005).

but above all so that the visibility and the image of the company and its products are in the forefront (Bugdahl 1998, pp. 1-26). Interestingly, for the primary sector, the technical possibilities of protection represent the most important strategy, although compared with other strategies they are relatively less widespread, so that this average figure is based on relatively few responses (n = 40).

In the secondary sector intellectual property rights also have the lowest scores. Trademarks are also the exception here, which have a similarly high importance as in the primary sector. The most significant of all strategies are customer commitment and lead-time advantage.

In order to achieve a comparison with the assessment made by the software companies in the year 2001, we rely on the German data of the recent fourth Community Innovation Survey CIS addressing the period 2002 until 2004. However, the comparison requires a restriction of the analysis in two dimensions. First, we concentrate on the companies focusing only on software production (= primary sector), identified by the NACE code 722 and not involved to any notable extent in activities of the manufacturing sector (= secondary sector). Second, we have to

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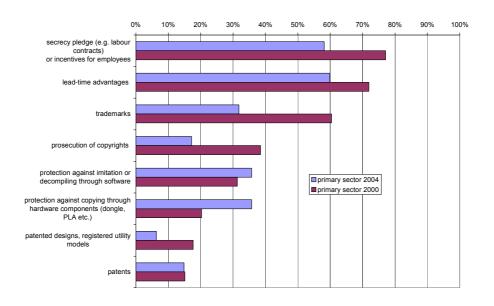


FIGURE 3. Use of Various Instruments to Protect Software, and Computer, Related Developments in the Years 2000 and 2004 (Source: Blind et al. 2005 and ZEW/FhG-ISI Mannheim Innovation Panel 2004).

restrict the protection instruments to those covered by the CIS, which are fewer than those we used in the survey specified for the software industry.

However, the comparison of the use of protection instruments in the software sector reveals interesting patterns (Figure 3). In general, there is a tendency to use fewer instruments. Only the use of complex product designs as one option in the CIS is used by a higher share of software companies in the year 2004 compared to the companies using soft- or hardware based technical features in the year 2000. The reduced use of protection instruments in the software sector might be the effect of the further distribution of open source or open innovation based business models (Chesbrough 2003).

Focusing on the use of patents, we find an identical share of 15% in the both surveys. This means that the possible option to receive additional patent protection for software-related inventions has not caused a more intensive use of this instrument. There are two possible explanations. First, the companies have been rather confused by the lengthy, emotional and rather complicated legal discussions. Second, software companies are rather skeptical about the effectiveness and the efficiency of patent protection in general. The survey results of the year 2000 give indications that the latter reason was at least rather important. Obviously, the legal conflict about the introduction of software patents did not provide further convincing arguments for believing in the effectiveness of patent protection.

Further insights in the changed relevance of protection instruments in the software sector might give the assessment of the importance of the strategies that are actually used. However, Figure 4 reveals that most instruments lost in importance

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or remained rather stable (e.g. lead time advantage or secrecy). The only significant difference that can be observed is the relevance of patents. The share of those companies assessing patents of high or very high relevance doubled. This means that those involved in patenting software have meanwhile appreciated the advantages of patents as protection instruments. Furthermore, these companies could also not be made confused by the puzzling, lengthy and still not yet decided conflict at the political level.

Taking the results about the share of software companies using patents at all and the assessment of their relevance together, we come to the following preliminary conclusion. The possible option to extend patentability to software-related inventions did not lead to an extended use of this protection instrument. Companies are obviously not convinced about the effectiveness of the instrument or are not willing to make significant investments in this still rather vague option. However, those already using software patents assess their importance to be as high as secrecy or even as high as lead time advantage.³ This means at the end that the discrepancy between companies using and not using patents as protection instruments has increased. The size bias in the use of patents towards large companies in the year 2000 has also increased, since in 2004 only 5% of very small software companies (with less than 20 employees) use software patents in contrast to almost 30% of large companies (with more than 250 employees). The debate about the patentability of software has therefore increased the unbalance in the capacities to use protection instruments. This is certainly not positive for the competition in the sector.

3. Determinants for the USE and Importance of Patents as Protection Instruments in the Software Sector

There are several approaches to determine the demand for instruments to protect inventions especially in the manufacturing sector with a strong focus on patents. For the service sector Blind et al. (2006b) develop a conceptual model based on the tangibility and codifiability of the assets and outputs of service sectors to derive the demand for formal and informal protection instruments. Based on a restricted sample of case studies, they are still able to detect some sector-specific patterns. Bessen and Hunt (2003) construct a demand function for software patents taking into account the changing patent regime in the United States. Oz (1998) compares the acceptability of patent and copyright protection based on surveys among software developers and attorneys also in the United States. Whereas the later author differentiates between the different outputs of the software development process, no authors are able to estimate comprehensive demand functions for different protection instruments, especially reflecting specific features of the software development process.

Modifying the approach of Bessen and Hunt (2003), we estimate the following demand function for software patents D based on the information of company j. We distinguish between the use or non-use (Use = 0,1) of patents as protection instrument applying a Probit estimation and its importance (Imp = 0, 1, ..., 5 or

 $^{^{3}}$ This is consistent with the findings of Blind and Edler (2003) based on the survey in the year 2001, that companies already using patents in the manufacturing sector would prefer an extension to the software sector. This tendency can also be found in the case studies conducted after the survey (Blind et al. 2005).

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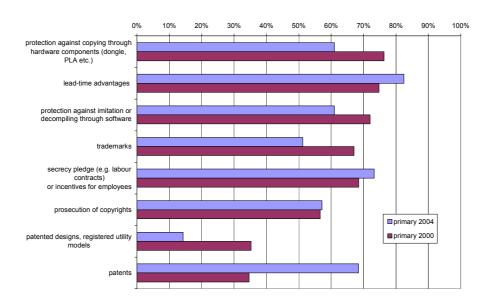


FIGURE 4. Importance of Various Strategies to Protect Software, and Computer, Related Developments in the Years 2000 and 2004; share of respondents assessing high or very high relevance (Source: Blind et al. 2005 and ZEW/FhG-ISI Mannheim Innovation Panel 2004).

0, 1, 2, 3) applying an ordered Probit model:

$$Pr(Use_j) = D(FC_j) \tag{1}$$

$$OrdPr(Imp_j) = D(FC_j)$$
 (2)

with FC_j as vector of firm characteristics.⁴

In our regression analysis, besides the already mentioned size dimension, we use R&D intensity, export share, competition intensity, and collaboration activities with customers, suppliers and competitors.

The role of company size for using patents was already discussed decades ago (Mansfield 1986) and still confirmed in recent studies (Peeters and van Pottelsberghe de la Potterie 2006). This size effect is impressively confirmed in all six regression models. The size bias has even increased over time in the German software sector. A second interesting question is whether R&D intensity is a driving factor for the use and importance of software patents. Whereas, R&D intensity has no influence on the use of software patents among the whole sample of software producing companies in the year 2000, it is a significant explanatory variable for the companies in the primary sector both in the year 2000 and the year 2004. R&Dintensive software companies obviously take advantage of this additional protection instrument in order to secure the appropriation of their investments. If we have a look on the role of export shares for explaining the use and relevance of patenting software inventions, we find a structural change in relation to the year 2000,

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 $^{^{4}}$ Due to data availability, the firm characteristics are not completely identically identified in the analyses based on 2000 and 2004 data.

during which it did not play a role. In the year 2004, an increasing export share leads both to a higher probability to use patents as a protection instrument and to a higher assessment of their relevance. The discussion to extend patentability to software inventions in Europe and world-wide created additional incentives for German companies to make use of this additional protection instrument to secure their market shares abroad.

	Use 2000	Importance	Use Primary	Importance	Use Primary	Importance
		2000	2000	Primary	2004	Primary
				2000		2004
Size	0.20***	0.20***	0.30***	0.30***	0.51***	0.46***
R&D inten-	0.41	0.46	1.13**	1.26**	2.06**	1.90**
sity						
Export	0.39*	0.41**	0.23	0.14	2.59***	2.74***
share						
Competition	-0.19	-0.17	-0.44*	-0.45*	0.09	0.09
intensity						
Collaboration	-0.17**	-0.18**	-0.06	-0.02	0.41*	0.49*
customers						
Collaboration	0.08	0.11	-0.07	-0.02	-0.47*	-0.45*
suppliers						
Collaboration	0.03	-0.05	0.14	0.02	-1.07**	-1.03**
competitors						

 Table 1: Factors for the Use and Importance of Software Patents: Results of Regression Analyses

A further change in the explanatory power of a factor can be observed regarding the number of competitors. Whereas in the year 2000 companies with fewer competitors were more likely to use software patents, the role of the number of competitors lost its significance in the year 2004. Finally, we analyse the role of collaborations for the use of software patents. In the year 2000, only collaboration with customers increased the likelihood of using patents for the whole sample of software producing companies. Meanwhile, collaboration activities have a strong, but diverse influence on the use of patents depending on the type of collaboration partners. Investigations in the manufacturing sector show that patents play an important role for the collaborations of companies (Blind et al. 2006a). However, our analysis reveals an interesting pattern regarding the influence of the different collaboration partners on the likelihood and relevance of patenting. In the whole sample of software producing companies collected in the year 2001, those collaborating with customers are less likely to use software patents and attribute a lower importance to this protection instrument compared with those companies not having cooperating relations with customers. For the subsample of the companies active in the primary sector, the relevance of the different collaboration partners has no influence on either the likelihood to use patents or their importance. In the sample of software companies surveyed in 2005, we observe interesting changes regarding the influence of collaboration patterns on the use and relevance of patents as protection instruments. First, companies assessing more highly the relevance of collaboration with customers also have a higher likelihood to use patents and assess their relevance higher. The interpretation for this phenomenon is that the

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customers of software companies are mainly companies of the manufacturing sector which are heavily involved in the usage of patents as protection instruments. Consequently, the software companies try to protect their knowledge assets with similar strategies. Even more surprising is the observation that those companies having intensive collaborations with suppliers and even competitors make less use of patents and assess their relevance lower. This pattern is an indication that software companies more often make use of open source software, which is seen by most companies as a contradiction to the use of patents. In order to find further explanations and foundations for these hypotheses, further research is required.

4. PRELIMINARY CONCLUSION

The comparison between the use of protection instruments and strategies in the German software sector reveals interesting patterns. Whereas the general use and relevance of the various protection instruments have not changed, we find an interesting pattern for the use and relevance of patents. On the one hand, we cannot observe an extension of software patents among software producing companies. On the other hand, those companies making use of patents attribute a higher importance to this new and still not legally confirmed protection instrument. Consequently, the discrepancy in the competencies to use this protection instrument has increased, which might generate further imbalances in the software market. Analysing the factors, which determine the use and relevance of patents as a protection instrument, confirms the size bias, i.e. the larger the companies the higher the likelihood to use patents and the greater their importance. Furthermore, companies heavily involved in exporting activities are inclined to use this additional protection instrument, especially due to the higher legal insecurity within and outside Europe regarding software patenting and its implications for infringements and litigations. Finally, collaboration patterns are important drivers for the use of patents. Companies strongly involved in collaborations with customers, which are well experienced with using patents, are more inclined to use patents. In contrast, intensive collaborations with suppliers and even competitors reduce the likelihood for the usage of patents, probably because this contradicts open source based collaborations. However, this has further to be investigated also in order to be able to derive policy conclusions for the future discussion about software patents.

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